

## Year 3 Maths Time Toolkit Activities

### Activity 3-Race against time

#### Activity Approach

- Groupwork
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#### Resources

- Activity Sheet 3.3
- Instruction card for Activity Sheet 3.3
- Dice
- Whiteboard marker

#### Instructions

1. Use link <http://www.bbc.co.uk/education/dynamo/den/clock/index.htm> to play this interactive game with the pupils.
2. To practise o'clock times only, choose level 1. If you want to test the pupils' knowledge of 15 minute intervals on the clock choose level 2.
3. In groups pupils in turn roll a dice and move forward to land on a clock.
4. Each player must read the time on the clock aloud.
5. If the time is read incorrectly the player must return to the clock they were on before the dice was rolled.
6. The first player to reach the finish circle wins.

#### Vocabulary

- o'clock
- half-past
- quarter to
- quarter past
- forward

## Year 3 Maths Time Toolkit Activities

### Activity 4 –I have...who has...

#### Activity Approach

- Whole class

#### Resources

- Time cards

#### Instructions

1. Distribute the cards randomly to the pupils. Some pupils may get more than one card.
2. Select a pupil to begin by reading their card aloud. (eg. I have 8:15. Who has 10:45?)
3. The pupil who has the cards with the clock face picturing the previous pupil's 'Who has...' question reads their card aloud. (eg. I have 10.45. Who has 1:00?)
4. Pupils must listen for their turn and try not to break the chain.
5. When the chain circles around to the first pupil, the game is over.

#### Vocabulary

- o'clock
- half past
- quarter to
- quarter past